



DTM Round 6 Nürburgring

ADAC GT 4 Germany Junior Champion 2026

Race 1

15 August 2026 15:10



Driver Classification Provisional

Rank	Name, Nation	Total	Red Bull Ring		Norisring		Oschersleben		Nürburgring		Sachsenring		Hockenheimring	
			R1	R2	R1	R2	R1	R2	R1	R2	R1	R2	R1	R2
1	Gogolok Philipp (GER)	117.0	7.0	25.0	8.0	11.0	25.0	16.0	25.0					
2	Berndt Denny (GER)	111.0	20.0	16.0	25.0	20.0	9.0	10.0	11.0					
2	Robinson Lachlan (AUS)	111.0	20.0	16.0	25.0	20.0	9.0	10.0	11.0					
3	Sylvesteresson Benjamin (FIN)	103.0	25.0	20.0	7.0	13.0	16.0	20.0	2.0					
4	Schwartz Hudson (USA)	96.0	13.0		16.0	16.0	13.0	25.0	13.0					
4	Cartelle Lucas (BEL)	96.0	13.0		16.0	16.0	13.0	25.0	13.0					
5	Gabbay Alon (ISR)	94.0	16.0	11.0	20.0	25.0	6.0	7.0	9.0					
5	Schreyer Maximilian (GER)	94.0	16.0	11.0	20.0	25.0	6.0	7.0	9.0					
6	Hahne Linus (GER)	79.0	6.0	10.0	10.0	10.0	10.0	13.0	20.0					
6	Wiskirchen Phillip (GER)	79.0	6.0	10.0	10.0	10.0	10.0	13.0	20.0					
7	Fellner-Feldegg Roman (GER)	73.0	9.0	8.0	11.0	7.0	20.0	11.0	7.0					
8	Link Luca (GER)	70.0	11.0	13.0	13.0	9.0	8.0		16.0					
8	Moser Luis (AUT)	70.0	11.0	13.0	13.0	9.0	8.0		16.0					
9	Schmid Marius (GER)	49.0	8.0	7.0	6.0	6.0	11.0	1.0	10.0					
9	Connor Alexander (GBR)	49.0	8.0	7.0	6.0	6.0	11.0	1.0	10.0					
10	Bauchmüller Leon (GER)	47.0	10.0		5.0	8.0	7.0	9.0	8.0					
10	Stiefelhagen Lukas (NED)	47.0	10.0		5.0	8.0	7.0	9.0	8.0					
11	van de Craats Gianni (NED)	36.0		9.0	9.0	1.0	4.0	8.0	5.0					
11	Nielsen Victor (DEN)	36.0		9.0	9.0	1.0	4.0	8.0	5.0					
12	Forrest Hamish (GBR)	24.0	4.0	3.0	1.0	3.0	3.0	4.0	6.0					
13	Potez Kyam (SLO)	23.0	5.0	5.0	3.0	4.0	2.0	3.0	1.0					
13	Engström Jonathan (SWE)	23.0	5.0	5.0	3.0	4.0	2.0	3.0	1.0					
14	Guillaume Nicolas (BEL)	18.0	2.0	6.0			5.0	5.0						
14	Zebis Frederik (DEN)	18.0	2.0	6.0			5.0	5.0						
15	Litvinenko Egor ()	17.0	3.0		2.0			6.0	6.0					
15	Dix Oskar (GBR)	17.0	3.0		2.0			6.0	6.0					
16	Rühl Laurenz (GER)	16.5		6.0		3.0		3.0	4.5					
17	James Jack (GBR)	14.0		3.0	1.0	3.0	3.0	4.0						
18	Birch Simon (DEN)	9.0			4.0	5.0								

